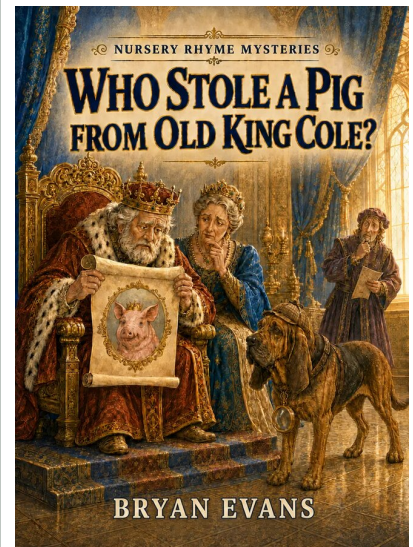
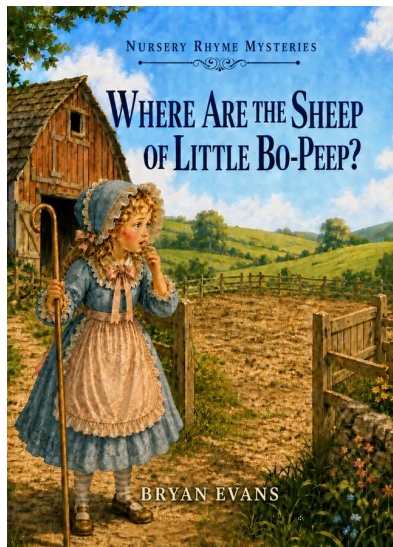
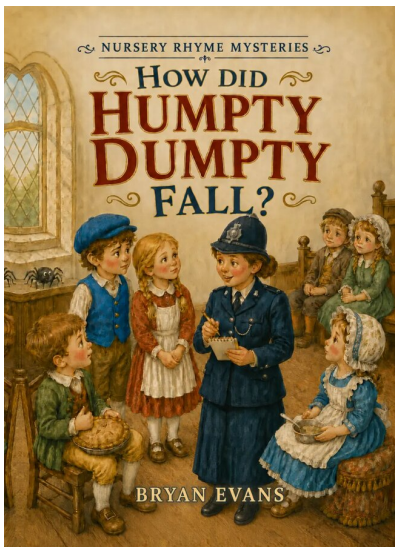


FREE PRINTABLE PACK • AGES 3-8

Nursery Rhyme Detective Activity Pack

Look for clues • Make a guess • Solve the mystery



Created by Bryan Evans

Australian children's author

bryanevanskidsbooks.com

Your first case begins here

Detective name: _____

A nursery rhyme mystery is waiting to be solved. Use your sharp eyes, clever thinking and imagination as you complete each activity.

1

LOOK

Study every picture and word carefully.

2

THINK

Ask what happened and which clues matter.

3

GUESS

Choose the answer that makes the most sense.

4

CREATE

Invent clues and mysteries of your own.

Detective promise

I promise to observe, imagine and have fun!

Official Nursery Rhyme Detective Badge

Detective name: _____

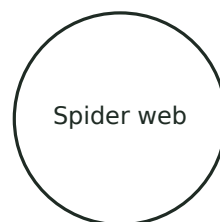
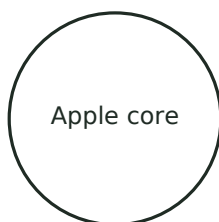
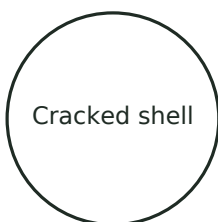
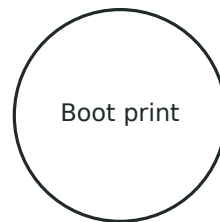
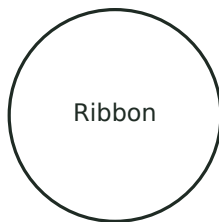
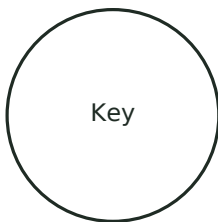
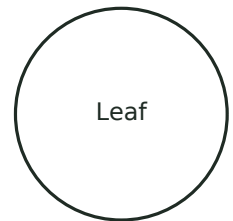
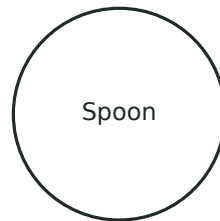
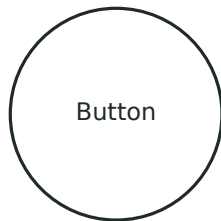


Ask an adult to help you cut around the outside circle. You may pin it to your shirt or display it beside your work.

What happened near Humpty's wall?

Detective name: _____

A good detective notices what is ordinary and what seems unusual. Circle the five things that could be useful clues.



My best clue is: _____

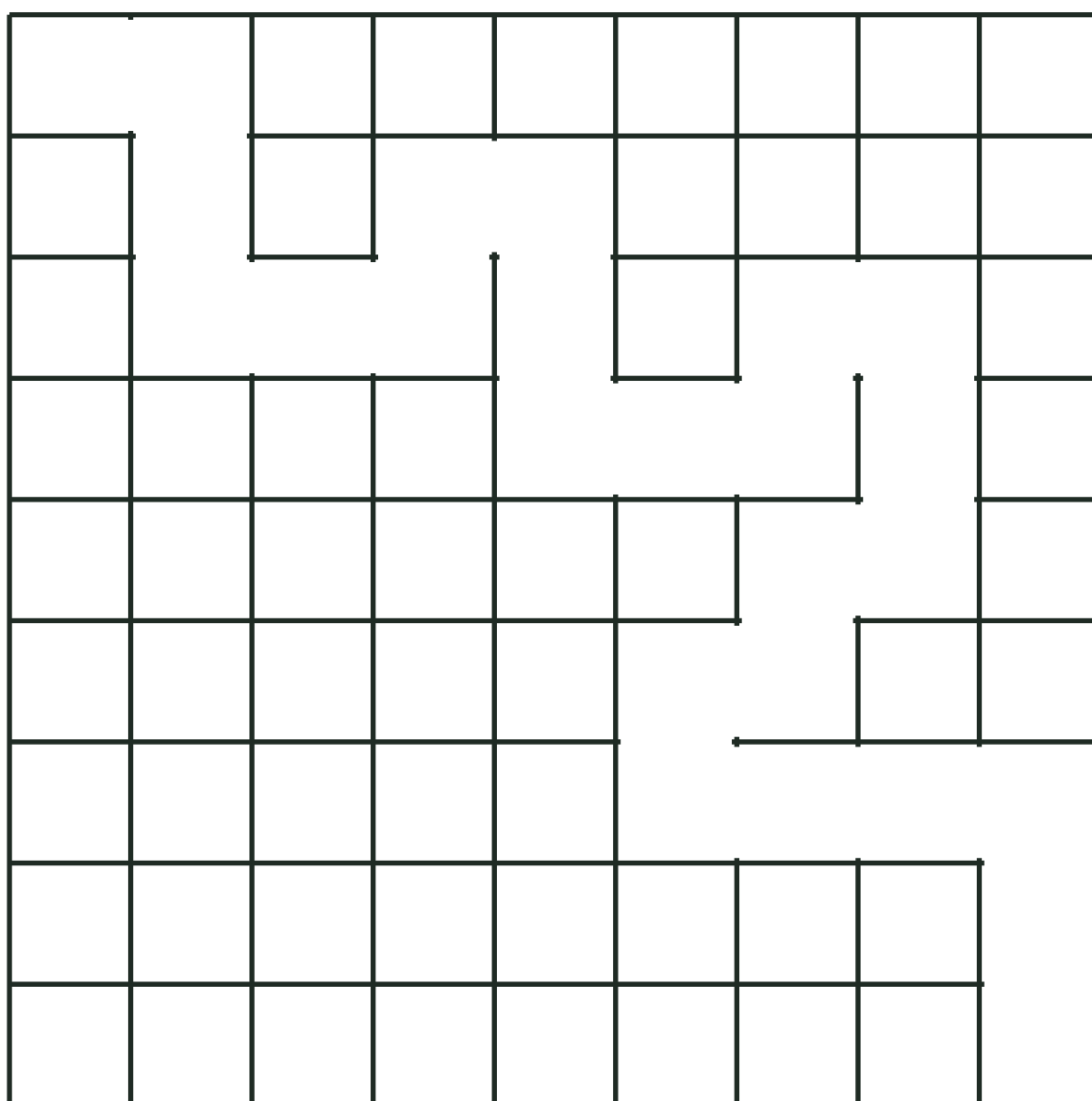
because _____

Help Incy Wincy reach the broken shell

Detective name: _____

Trace a path through the web. Begin at START and finish at HUMPTY without crossing a thick line.

START

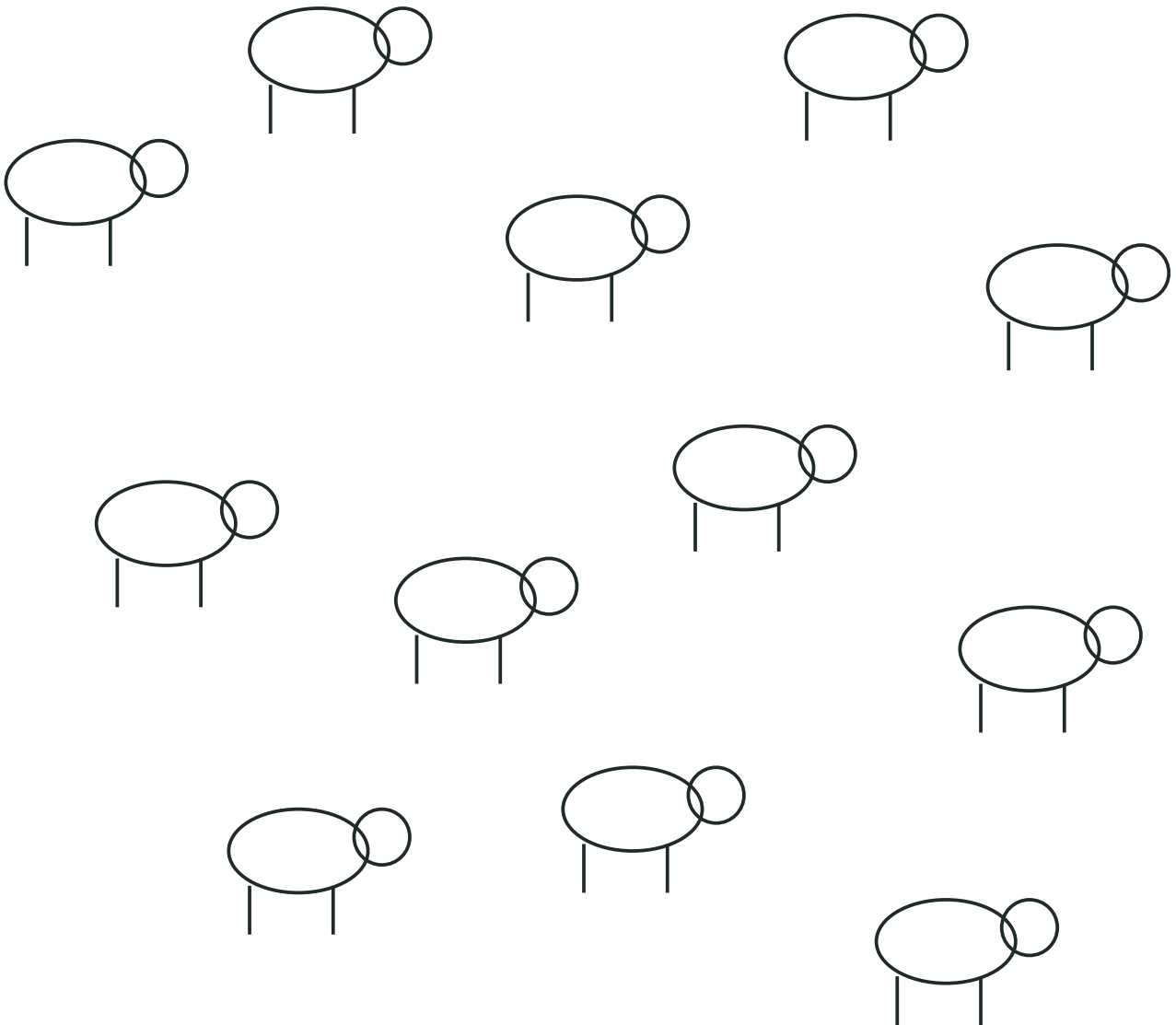


HUMPTY

Little Bo-Peep's sheep search

Detective name: _____

Count every sheep. Write the number in the box, then draw a trail showing how Bo-Peep could reach the hidden flock.



I found

sheep.

Bonus: Give one sheep a funny name!

Match each clue to its owner

Detective name: _____

Draw a line from each clue on the left to the nursery-rhyme character who might own it on the right.

A blue horn



Little Jack Horner

A silver spoon



Incy Wincy Spider

A spider web



Little Bo-Peep

A plum pie



Little Boy Blue

A woolly bonnet



The dish

Old King Cole's royal investigation

Detective name: _____

The royal pig is missing. Choose three questions a detective should ask first, then add one clever question of your own.

- ☐ When was the pig last seen?
- ☐ What colour is the castle door?
- ☐ Were any footprints found?
- ☐ What did the cook have for breakfast?
- ☐ Was the pig frightened by a noise?
- ☐ Who visited the royal yard?

My question:

A strong question helps a detective learn something useful.

Crack the nursery-rhyme code

Detective name: _____

Use the key to replace each number with a letter. What message is hidden below?

1=A 2=C 3=D 4=E 5=F 6=H 7=I 8=L 9=N 10=O 11=R 12=S 13=T 14=U 15=K

8 10 10 15

5 10 11

13 6 4

2 8 14 4 12

Detective tip: Read your message aloud!

Invent a Nursery Rhyme Mystery

Detective name: _____

Something has disappeared:

The nursery-rhyme character who needs help:

Three clues:

My surprising solution:

My mystery title: _____

Ask someone to solve your case using only the clues you created.

Draw the mystery scene

Detective name: _____

Draw a nursery-rhyme scene containing one missing object, three clues and one silly surprise. Ask another detective to study your picture.



Missing object



Clue 1



Clue 2



Clue 3



Official Detective Certificate



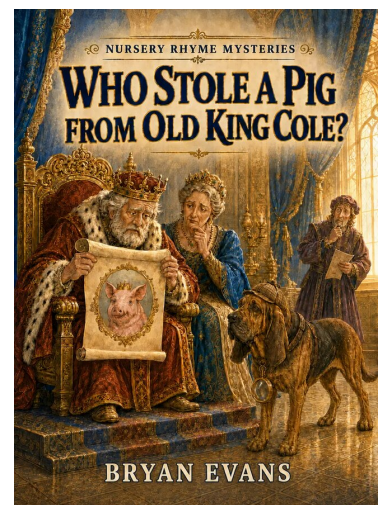
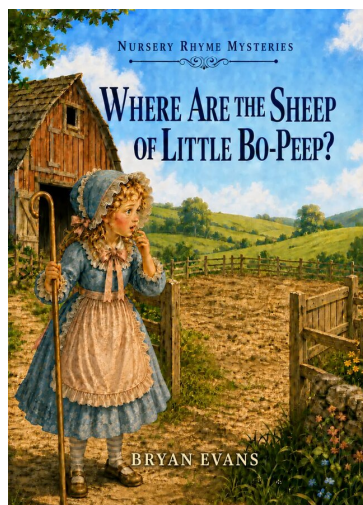
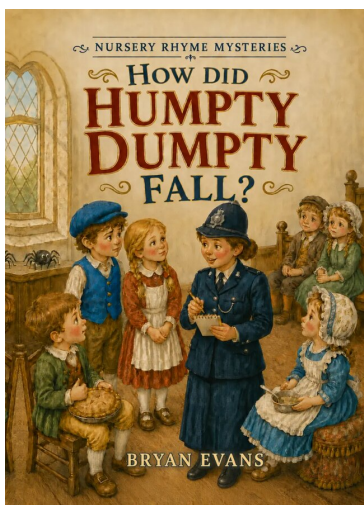
This certifies that

has completed the Nursery Rhyme Detective Activity Pack

Date: _____

Signed: _____

Discover the complete mysteries



Find all three books at bryanevanskidsbooks.com